08356 Group Project Meeting Report

# Meeting Details

Time: 17.15 – 18:00

Date: 17/11/2015

Present: Everyone

Apologies: N/A

Absent: N/A

# Review of previous deadlines and tasks

N/A First meeting of the group.

# Minutes of meeting

As this was the first meeting it was mainly dedicated to assigning the tasks to each member of the groups and also looking forward to what would needed to complete the game using the specification. We decided as a group to begin looking for the assets of the game which will be used when development begins. We created a list of assets within the SVN that we will all be able to refer to later when researching.

# New deadlines and tasks

Look online for open source resources that we will be able to use within the project – Everyone.

# Time, date and location of next meeting

4:15 – Tuesday 24th November – During the lab.